

## AS Music Technology Component 1 Recording - Marking Grid

### Assessment Grid 1 - Capture

	Acoustic Guitar	Lead vocal	Other parts	Use of microphones and DI to capture live performance	Tick Sheet	progress grade
Level	Mark	Mark	Mark			
	0	0	0	No rewardable material; no live capture using microphones or DI		
Level 1	1	1	1	Limited success of capture; misjudgements detract from the clarity throughout		
Level 2	2	2	2	Inconsistent capture; misjudgements occasionally detract from clarity		
Level 3	3	3	3	Competent capture; misjudgements do not impact significantly on clarity		
Level 4	4	4	4	Excellent capture throughout		
Total for Capture - 12 marks						

### Assessment Grid 2 - Processing EQ

	Acoustic Guitar	Lead vocal	Other parts	Editing – processing EQ (acoustic guitar, vocal, other parts) Assessment of other parts must also consider distribution of frequencies across entire mix	Tick Sheet	progress grade
Level	Mark	Mark	Mark			
	0	0	0	No rewardable material, including extreme uncontrolled variation in EQ in a number of places		
Level 1	1	1	1	Limited success in shaping EQ; misjudgements detract from the overall mix throughout		
Level 2	2	2	2	Inconsistent shaping of EQ; misjudgements occasionally detract from the overall mix		
Level 3	3	3	3	Competent shaping of EQ; misjudgements do not impact significantly on the overall mix		
Level 4	4	4	4	Excellent shaping of EQ throughout		
Total for Processing EQ - 12 marks						

### Assessment Grid 3 - Processing Dynamics

	Acoustic Guitar	Lead vocal	Other parts	Editing – dynamic processing (acoustic guitar, vocal and other parts) Assessment of acoustic guitar and other parts must also consider management of dynamics across the entire mix	Tick Sheet	progress grade
Level	Mark	Mark	Mark			
	0	0	0	No rewardable material, including extreme uncontrolled variation in dynamics in a number of places		
Level 1	1	1	1	Limited success in management of dynamics; misjudgements detract from the overall mix throughout		
Level 2	2	2	2	Inconsistent management of dynamics; misjudgements occasionally detract from the overall mix		
Level 3	3	3	3	Competent management of dynamics; misjudgements do not impact significantly on the overall mix		
Level 4	4	4	4	Excellent management of dynamics throughout		
Total for Processing Dynamics - 12 marks						

#### Assessment Grid 4 - Processing Effects

	Acoustic Guitar	Lead vocal	Other parts	Editing – use of effects, including ambience (acoustic guitar, vocal, other parts)  Assessment of other parts must also consider distribution of effects across entire mix	Tick Sheet	progress grade
Level	Mark	Mark	Mark			
	0	0	0	No rewardable material, including extreme misjudgements in effects use in most parts		
Level 1	1	1	1	Limited success in use of effects; misjudgements detract from the overall mix throughout		
Level 2	2	2	2	Inconsistent use of effects; misjudgements occasionally detract from the success of the overall mix		
Level 3	3	3	3	Competent use of effects; misjudgements do not impact significantly on the overall mix		
Level 4	4	4	4	Excellent use of effects throughout		
Total for Processing Effects - 12 marks						

#### Assessment Grid 5 - Balance and Blend

<b>Marking instructions</b>						
* No higher than level 2 will be awarded if any instrument does not meet the minimum playing time.						
* 0 marks will be awarded if drum kit and/or unpitched percussion instruments (including electronic percussion) are present						
Level	Mark	Production – balance and blend			Tick Sheet	progress grade
	0	No rewardable material, including extreme misjudgements in balance and blend in most parts; parts missing or inaudible.				
Level 1	1	Limited success with balance and blend; misjudgements detract from the overall mix				
Level 2	2	Inconsistent balance and blend; misjudgements occasionally detract from the overall mix				
Level 3	3	Competent balance and blend; misjudgements do not impact significantly on the overall mix				
Level 4	4	Excellent balance and blend throughout				
Total for balance and blend - 4 marks						

#### Assessment Grid 6 - Use of stereo

Level	Mark	Production – use of stereo	Tick Sheet	progress grade
	0	No rewardable material, including completely mono submission or only one channel present		
Level 1	1	Limited success in use of stereo; misjudgements detract from the overall mix throughout		
Level 2	2	Inconsistent use of stereo; misjudgements occasionally detract from the success of the overall mix		
Level 3	3	Competent use of stereo; misjudgements do not impact significantly on the overall mix		
Level 4	4	Excellent use of stereo throughout		
Total for use of stereo - 4 marks				

### Assessment Grid 7 - Quality of recording

<b>Marking instructions</b>				
* No higher than level 2 will be awarded if the student submission is longer than the required maximum length.				
* 0 marks will be awarded if drum kit and/or unpitched percussion instruments (including electronic percussion) are present.				
Level	Mark	Production – management of noise, distortion, master level and audio editing (including compiling, pitch correction, handling of fades, top and tail)	Tick Sheet	progress grade
	0	No rewardable material		
Level 1	1	Limited success in management of noise, distortion, master level and audio editing; misjudgements detract from the overall mix		
Level 2	2	Inconsistent management of noise, distortion, master level and audio editing; misjudgements occasionally detract from the overall mix		
Level 3	3	Competent management of noise, distortion, master level and audio editing; misjudgements do not impact significantly on the overall mix		
Level 4	4	Excellent management of noise, distortion, master level and audio editing throughout		
Total for Quality of recording - 4 marks				

### Overall Progress Grade

Gate Assessed	Date:	Date:	Date:
Grade	/ 60	/ 60	/ 60
Comments for improvement			